



Students / Consultation / 1.1 Consultations / Role-play & DQI workshop

DQI Role-play roles

Chairperson

Guide the discussion. Make sure the group follows the rules for the workshop. Help the group to agree on what features to include in the design.

Head Teacher

You want the school to blend in well with other local buildings, while looking modern. You would prefer each department to have its own building, linked by covered footbridges.

Student 2

You want lots of student facilities like cafes, ICT areas and places to spend free time. You're into sport, so you want as many outdoor pitches as possible. You would like them floodlit.

Resident 2

You wonder what the students will do during their free time. You worry that they will 'spill' into the local streets and be a nuisance.

Governor

You want to keep running costs as low as possible. But you don't want to spend money on alternative energy unless you know it will work.

Designer

Find out what materials people want you to use on your designs. Ask what features they would most like in the school and around the grounds.

Student 1

You are concerned about the environment. You want a very small car park that leaves lots of space for trees and 'green' areas. You would like to include a vegetable garden.

Resident 1

You don't like modern designs. You want traditional buildings that fit in with a community that you've lived in for 50 years. You don't like change and you're not bothered about the environment.

Councillor

You want to balance the views of older residents with the need to look to the future and plan ahead. You'd like the school to showcase alternative energy – perhaps with a large wind turbine?

Teacher

You live a long way away. You want to know that you will always be able to park your car. You like the idea of a single large building because it will help staff to mix as a community.